



## Maker in Residence Application

To apply to the ANU MakerSpace Maker in Residence program, applicants must provide a **project proposal** and a **one-page CV** and register their application through the **online form**.

Email your proposal and CV to [makerspace@anu.edu.au](mailto:makerspace@anu.edu.au) with the subject '**Maker in Residence Application**'. Complete your application by submitting the online '**Maker in Residence Application Form**' at <https://bit.ly/MakerRes>.

Your project proposal should respond to the guide given in this document, however we have broad view of what a CV is. It should give a sense of who you are and your experience. Feel free to be creative with it. For example, links to blogs, portfolios websites, and your LinkedIn profile are welcome.

You may also include additional items like examples of previous work or work associated with this project, sketches or plans for the proposed project, letters of support from funding avenues, and letters of reference. None of these are compulsory.

Please read the **Terms and Conditions** at the end of this document. Feel free to contact us if you would like to discuss your proposal.

**Contact:** [makerspace@anu.edu.au](mailto:makerspace@anu.edu.au)

**More information:** <https://bit.ly/MakerRes>



## Project Proposal Guide

This guide highlights the questions we consider when providing exceptional project support. Please write **one page** or create a **video up to five minutes long** to address the following queries.

Be concise and use simple language. Define any terms you would not expect a layperson to know. Be honest. We don't mind taking on bigger projects if they are worthwhile. Feel free to present questions. We understand that your project will change as you make, and that experimentation is part of that. Labelled images and links are encouraged if they help to illustrate your idea.

**Title:** A clear indication of what your project entails.

**About you:** Please include a brief biography. Highlight any making experience or experience in shared workshops or working environments.

### Project description:

**What are you doing?** What is your aim?

How will you achieve this? Be clear on how you will use your time in the space and what the end result will be.

**Why are you motivated to do this?** If you can think of any other projects that have inspired this, feel free to reference them.

**Who will benefit from this activity?** For example; Is this project important or relevant to others? Does it have academic merit? Do you have any plans to use, implement or showcase the work after its completion? Does it address an interesting question?

**How much time will you dedicate to the residency?** We expect residents to have a regular presence in the ANU MakerSpace, with a minimum presence of three hours every week.

**How will you fund this project?** Do you have any funding or institutional backing to support your project? The ANU MakerSpace does not supply any materials unless otherwise discussed.

**Why is the MakerSpace essential for this task?** What machines, tools and resources will you use? Why are you choosing to use specific tools instead of others? What do you wish to learn?



## Terms and Conditions:

1. Applicants should **not** have an active ANU university ID at the time of the residency. The ANU MakerSpace is open to all ANU staff and students with an active ID so a residency would not be necessary to join the MakerSpace.
2. Applicants must be over 18 years of age.
3. Applicants must have the right to work in Australia.
4. Successful applicants must comply to all the rules of regular members outlined in the [User Agreement](#).
5. This program cannot support a commercial activity (for example; one where the major motivation is commercial gain). We are however happy to discuss supporting early-stage prototyping for start-ups.
6. The ANU MakerSpace is unable to provide any financial prize or reimbursement with a residency. This means that the Maker in Residence must cover their own consumables, transport, accommodation, food etc.